# MAT 305: Lab \#10 

May 2, 2016

## Background

Two applications of algebra and number theory are coding theory and cryptography:

- The aim of coding theory is transmit information reliably, detecting errors and, when possible, correcting them.
- The aim of cryptography is to transmit information securely, so that an eavesdropper can neither understand nor work out the meaning of the transmission.

To apply mathematical ideas, both require a preliminary stage of transforming text into numbers, and vice versa. You will write two or more functions to do help someone this; one will be interactive.

When transforming text into numbers, it is necessary first to group the text into convenientlysized blocks. For instance, the phrase

GET OUT OF DODGE
can be groups several different ways. One way is to group it into blocks of two:

```
GE TO UT OF DO DG EX
```

but one could also group it into blocks of four:
GETO UTOF DODG EXXX.
In both cases, the number of letters in a group does not divide the message's length evenly, so we pad the message with X's. It doesn't have to be X's, of course.

How does one do this? Python has a command that lets you convert each character into a number. (If you've forgotten it, it appears in the book, and you used it in a previous assignnment, so it would be good to review that, as I might ask about it on the exam!) In our case, this command would convert our phrase into the numbers

$$
71,69,84,79,85,84,79,70,68,79,68,71,69 .
$$

You'll notice that I've removed the spaces, and haven't yet created the groups. How do we then group them? First, turn them into the numbers $0-25$ by subtracting the number corresponding to A. That gives us

$$
6,4,19,14,20,19,14,5,3,14,3,6,4 .
$$

To group them, we reason the following:

- We don't need lower-case letters or punctuation to get our meaning across. (Related trivia: Ancient written languages typically used all upper-case letters with no punctuation or even spacing.)
- Thus, every value to encode lies between 1 and 26.
- We can use a base-26 number system to encode any group of letters.

So, to encode a group of four letters with numerical values $a, b, c, d$, we can compute

$$
m=a+26 b+26^{2} c+26^{3} d .
$$

In general, to encode a group of $n$ letters with numerical values $a_{1}, a_{2}, \ldots, a_{n}$, compute

$$
m=a_{1}+26 a_{2}+26^{2} a_{3}+\cdots+26^{n-1} a_{n} .
$$

To decode an encoded group $m$ of $n$ characters, do the following $n$ times:

- determine the remainder of dividing $m$ by 26 , and call it $a$;
- convert a back into a character; and finally,
- replace $m$ by $m-a / 26$.

You need to write at least two functions.

1. The first function, encode(), takes two inputs: an integer $n$, and a list $L$ of characters. It converts each character into a number, organizes the numbers into groups of $n$ characters, then converts each group into one number using the formula above. It returns a list $M$ of numbers, one for each group.
2. The second function is interactive. It offers the user a text box and a slider. In the text box, the user inputs a message. In the slider, the user selects from 2 to 6 characters. The function takes these values and sends them to encode, then prints the list numbers that encode() returns.
For extra credit, you can also:
3. Implement a third function, decode(), takes two inputs: an integer $n$, and a list $M$ of integers. It converts each integer into a group of $n$ integers, then converts each integer into a character.
4. You can Cythonize either encode() or decode(). At least one variable's type must be declared.

## It is expected that you will need help, and will ask questions.

