John Perry

means Loops

Collection

collection

A useful trick w/loops

Summary

MAT 305: Mathematical Computing Repeating a task on a set (or list, or tuple, or...)

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Spring 2016

- Repetition means Loops
- 1 Repetition means Loops
- 2 Looping in a collection
 - 3 Looping on a collection
 - 4 A useful trick w/loops
 - **5** Summary

A useful tric

Summary

Outline

- 1 Repetition means Loops
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- **6** Summary

A useful trick

C .

Summar

Repetition?

We often have to repeat a computation that is

- not a mere operation, and
- not convenient to do by hand.

Example

• Compute the first 100 derivatives of f(x).

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w/loops

Summar

A complication

We may not know *how* many computations ahead of time!

Examples

- Add the first *n* numbers
 - What is *n*?
- Determine whether all elements of the set *S* are prime
 - What is in S?

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Repetition means Loops

Looping ir collection

Looping on collection

A useful trick

Summary

Solution: loops!

• loop: a sequence of statements that is repeated

big time bug: infinite loops

A useful trick w/loops

Summar

Solution: loops!

• loop: a sequence of statements that is repeated

big time bug: infinite loops

"infinite loop": see infinite loop

- AmigaDOS Glossary, ca. 1993

A useful trick w/loops

Summary

The for command

for *c* in *C* where

- *c* is an identifier
- C is an "iterable collection" (tuples, lists, sets)

collection

w/loops

Summary

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collection

Looping on collection

A useful trick

Summary

What does it do?

```
[statement for c in C]
or {statement for c in C}
or (statement for c in C)
```

- suppose *C* has *n* elements
- result is a list/set/tuple
 - *i*th value is value of *statement* at *i*th element of *C*

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w/loops

Summar

What does it do?

```
[statement for c in C]
or {statement for c in C}
or (statement for c in C)
```

- suppose *C* has *n* elements
- result is a list/set/tuple
 - *i*th value is value of *statement* at *i*th element of *C*
- loop variable *c* can be any valid identifier
 - Python programmers often use each

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Summary

Examples

Example

Sampling $f(x) = x^2$ with 10 points on [2,5]

sage: f(x) = x**2

sage: $delta_x = (5-2)/10$

sage: [f(2 + i*delta_x) for i in range(10)]

[4, 529/100, 169/25, 841/100, 256/25, 49/4, 361/25,

1681/100, 484/25, 2209/100]

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Summar

$$C == range(10) == [0, 1, ..., 9]$$

$$C == range(10) == [0, 1, ..., 9]$$

loop 1:
$$i \leftarrow 0$$

f(2 + i*delta_x) \rightsquigarrow 4

Summary

$$C == range(10) == [0, 1, ..., 9]$$

loop 1:
$$i \leftarrow 0$$

f(2 + i*delta_x) $\rightsquigarrow 4$

loop 2:
$$i \leftarrow 1$$

f(2 + i*delta_x) \rightsquigarrow 529/100

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Summary

More detailed example

Estimate $\int_0^1 e^{x^2} dx$ using *n* left Riemann sums.

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Summar

More detailed example

Estimate $\int_0^1 e^{x^2} dx$ using *n* left Riemann sums.

- Excellent candidate for definite loop
 - Riemann sum: repeated addition: loop!
 - *n* can be known to computer *but not to you*

First, prepare pseudocode!

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Summary

Pseudocode?

description of activity

- format independent of computer language
- prefer mathematics to programming
 - "ith element of L" or " L_i ", not L[i-1]

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Summar

Building pseudocode

Ask yourself:

- What list do I use to repeat the action(s)?
- What do I have to do in each loop?
 - How do I break the task into pieces?
 - Divide et impera! Divide and conquer!

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Summary

Pseudocode for definite loop

statement for $c \in C$

Notice:

• ∈, not in (mathematics, not Python)

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Summar

Riemann sum: review

Let Δx be width of partition Let X be left endpoints of partition Add areas of rectangles on each partition

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Summary

Riemann sum: pseudocode

Let
$$\Delta x = \frac{b-a}{n}$$

Let $X = \{a + (i-1)\Delta x \text{ for } i \in \{1,...,n\}\}$ x_i is left endpoint
Let $I = \sum_{i=1}^n f(x_i)\Delta x$

```
translates to Sage as...
```

```
a, b, n = 0, 1, 10
sage:
                                                       setup
       f(x) = e^{*}(x^{*}2)
sage:
                                                       setup
                                                  translation
sage:
       Delta_x = (b - a)/n
                                            Python shortcut
       C = range(1, n+1)
sage:
       X = [a + (i - 1)*Delta_x \text{ for } i \text{ in } C]
sage:
       I = sum(f(x)*Delta_x for x in X)
                                                thanks, Sage!
sage:
sage:
e^{(9/100)} + e^{(9/25)} + e^{(81/100)} + e^{(36/25)} +
e^{(9/4)} + e^{(81/25)} + e^{(441/100)} + e^{(144/25)} +
e^{(729/100)} + 1
sage: round(_, 5)
1.3812606013
```

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Summary

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Repetition means Loops

Looping on

Looping on a collection

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Summar

What does it do?

for c in C:
 statement1
 statement2

. . .

statement outside loop

- suppose *C* has *n* elements
- *statement1*, *statement2*, etc. are repeated (looped) *n* times
- on *i*th loop, *c* has the value of *i*th element of *C*
- if you modify *c*,
 - corresponding element of C does not change
 - on next loop, c takes next element of C anyway
- statement outside loop & subsequent not repeated

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Summary

```
Less trivial example
```

collection

Looping on a collection

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Summar

$$C == [x**2, cos(x), e**x*cos(x)]$$

collection

$$C == [x**2, cos(x), e**x*cos(x)]$$

$$loop 1: f \leftarrow x**2$$

$$print diff(f) \rightsquigarrow 2x$$

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Summary

$$C == [x**2, cos(x), e**x*cos(x)]$$

$$loop 1: f \leftarrow x**2$$

$$print diff(f) \rightsquigarrow 2x$$

$$loop 2: f \leftarrow cos(x)$$

$$print diff(f) \rightsquigarrow -sin(x)$$

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Summary

Changing each?

```
sage: C = [1,3,5]
sage: for c in C:
         c = c + 1
         print c
4
6
sage: print C
[1, 3, 5]
```

Looping on a collection

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Summer

$$C == [1,2,3]$$

$$C == [1,2,3]$$

loop 1:
$$c \leftarrow 1$$

 $c = c + 1 = 1 + 1$
print $c \rightsquigarrow 2$

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Summary

$$C == [1,2,3]$$

loop 1:
$$c \leftarrow 1$$

 $c = c + 1 = 1 + 1$
print $c \rightsquigarrow 2$

loop 2:
$$c \leftarrow 2$$

 $c = c + 1 = 2 + 1$
print $c \rightsquigarrow 3$

A useful trick

Summar

$$C == [1,2,3]$$

loop 1:
$$c \leftarrow 1$$

 $c = c + 1 = 1 + 1$
print $c \rightsquigarrow 2$

loop 2:
$$c \leftarrow 2$$

 $c = c + 1 = 2 + 1$
print $c \rightsquigarrow 3$

loop 3:
$$c \leftarrow 3$$

 $c = c + 1 = 3 + 1$
print $c \rightsquigarrow 4$

w/loops

Summer

Changing *C*?

Don't modify C unless you know what you're doing.

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Summary

Changing C?

Don't modify *C* unless you know what you're doing. Usually, you don't.

sage: C = [1,2,3,4]

sage: for c in C:

C.append(c+1)

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Summary

Changing C?

Don't modify *C* unless you know what you're doing. Usually, you don't.

sage: C = [1,2,3,4]

sage: for c in C:

C.append(c+1)

...infinite loop!

w/loops

Summary

More detailed example

Use **Euler approximation** with 200 points to plot an approximate solution to a differential equation

$$y' = f(x, y)$$

starting at the point (1, 1) and ending at x = 4 (we'll define f later)

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Summary

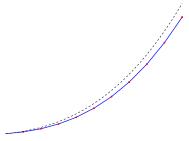
More detailed example

Use **Euler approximation** with 200 points to plot an approximate solution to a differential equation

$$y' = f(x, y)$$

starting at the point (1,1) and ending at x = 4 (we'll define f later) Euler approximation?!?

- given a point (x_i, y_i) on the curve,
- the *next* point $(x_{i+1}, y_{i+1}) \approx (x_i + \Delta x, y_i + y' \cdot \Delta x)$



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Summary

Building pseudocode

Ask yourself:

- What list(s) do I use to repeat the action(s)?
- What do I have to do in each loop?
 - How do I break the task into pieces?
 - Divide et impera! Divide and conquer!

Looping on a

collection

Pseudocode

Let
$$x_0, y_0 = (1, 1)$$
 setup
Let $a = 1$ and $b = 4$...
Let $\Delta x = b - a/n$...
Let $C = (1, 2, ..., n)$ collection over which to iterate
for $i \in C$ loop
 $y_i = y_{i-1} + \Delta x \cdot f(x_{i-1}, y_{i-1})$ Euler approximation
 $x_i = x_{i-1} + \Delta x$ move to next x

Looping on a collection

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Summary

Translates to sage as...

Try it!

sage: f(x,y) = x**2

sage: [type the above]

sage: XY[-1]

(4, 1751009/80000)

 $round(_,5)$ sage:

21.88761

last entry in XY

Try it!

sage: f(x,y) = x**2

sage: [type the above]

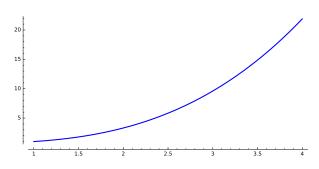
sage: XY[-1] last entry in XY

(4, 1751009/80000)

sage: round(_,5)

21.88761

line(XY,thickness=2)



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Summar

What happened?

 $range(n) \leftarrow [0, ..., 199]$

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Summary

What happened?

range(n)
$$\leftarrow$$
 [0, ..., 199]
loop 1: $i \leftarrow$ 0
 $x_i = x_i + \text{Delta}_x \implies xi = 1 + .015 = 1.015$
 $y_i = y_i + \text{Delta}_x * f(x_{i-1}, y_{i-1})$
 $\implies yi = 1 + .015*1 = 1.015$

w/loops

Summary

What happened?

```
range(n) \leftarrow [0, ..., 199]

loop 1: i \leftarrow 0

x_i = x_i + \text{Delta}_x \implies \text{xi} = 1 + .015 = 1.015

y_i = y_i + \text{Delta}_x * f(x_{i-1}, y_{i-1})

\implies \text{yi} = 1 + .015*1 = 1.015

loop 2: i \leftarrow 1

x_i = x_i + \text{Delta}_x \implies \text{xi} = 1.015 + .015 = 1.03

y_i = y_i + \text{Delta}_x * f(x_{i-1}, y_{i-1})

\implies \text{yi} = 1.015 + .015*1.030225 = 1.030453375}
```

What happened?

```
range(n) \leftarrow [0, \ldots, 199]
loop 1: i \leftarrow 0
         x_i = x_i + Delta_x \implies xi = 1 + .015 = 1.015
         y_i = y_i + Delta_x * f(x_{i-1}, y_{i-1})
                                   \Rightarrow yi = 1 + .015*1 = 1.015
loop 2: i \leftarrow 1
         x_i = x_i + Delta_x \implies xi = 1.015 + .015 = 1.03
         y_i = y_i + \text{Delta_x} * f(x_{i-1}, y_{i-1})
           \rightarrow vi = 1.015 + .015*1.030225 = 1.030453375
loop 3: i \leftarrow 2
         x_i = x_i + Delta_x \implies xi = 1.03 + .015 = 1.045
         \gamma_i = \gamma_i + \text{Delta}_x * f(x_{i-1}, \gamma_{i-1})
          \rightarrow  yi = 1.03... + .015*1.0609 = 1.046366875
etc.
```

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Summary

Looping through nonexistent lists

- range(n) creates a list of n elements
 - for each in range(n) creates the list before looping
- constructing a list, merely to repeat *n* times, is wasteful
 - for each in xrange(n) has same effect
 - slightly faster, uses less computer memory

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Looping on

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Summary

Summary

- definite loop: *n* repetitions known at outset
- collection *C* of *n* elements controls loop
 - don't modify C
- two forms
 - loop in a collection, [expression for $c \in C$]
 - loop on a collection,

```
for c \in C

statement1

statement2
```

. . .

statement outside loop