MAT 305: Review #6

June 18, 2014

Directions: The usual counsels apply.

Part I Modifying an already-written function

1. In class, we wrote a function, method_of_bisection, that approximates the root of a function to 2 decimal places. Rewrite the function so that it approximates the root of a function to d decimal places, where d is an argument specified by the user.

Part II Functions with definite loops

On a previous assignment, you had to decide whether a given set (the *quaternions*) was a group. This required a lot of calculations that you had to request by hand. This time, you'll use functions and loops, so that you can check this for arbitrary sets and operations.

2. A finite set *S* is "a group under an operation \otimes " if it satisfies the four properties of:

- *closure*, that is, $x \otimes y \in S$ for all $x, y \in S$;
- *associative*, that is, $x \otimes (y \otimes z) = (x \otimes y) \otimes z$ for all $x, y, z \in S$;
- *identity*, that is, we can find $\iota \in S$ such that $x\iota = x$ and $\iota x = x$ for all $x \in S$;
- *inverse*, that is, for any $x \in S$, we can find $y \in S$ such that $xy = yx = \iota$.

In Figures 1, 2, 3, and 4 you will find pseudocode for a computer program to test each property. Implement three of your algorithms as a Sage function. The operation should be used as a function with two inputs x and y; you can use it by invoking set_operation(x,y). I will do an example of one property in class, which should make the others easier.

- 3. Test your answers on each of the following possibilities:
 - (a) S is the quaternions, and \otimes is matrix multiplication. (This should satisfy all properties.)
 - (b) S is the set of integers from 0 to 11, and \otimes is addition, *modulo 12*. (This should satisfy all properties.)
 - (c) S is the set of integers from 0 to 11, and \otimes is multiplication, *modulo 12*. (This should satisfy all properties, *except* the inverse property.)
- 4. Write *one* function that, when given a finite set S and an operation \otimes , determines whether S is a group under \otimes . You may (and should) invoke the programs you've already written.
- 5. Use your program(s) to answer the following.
 - (a) Use your programs to determine which of the following satisfy all four properties.
 - (i) $\mathbb{N}_5 = \{1, 2, 3, 4\}$, where the operation is *multiplication*, modulo 5.
 - (ii) Choose 5 values of *n*, larger than 11 but smaller than 20. For each value of *n*, repeat (i) for $\mathbb{N}_n = \{1, 2, ..., n 1\}$. Note that the operation changes to multiplication *modulo n*, rather than modulo 5.
 - (iii) $\mathcal{P} = \{1, x, x + 1\}$, where the operation is multiplication modulo 2 and modulo x^2+1 . To set this up,
 - define a "base ring," $R = \mathbb{Z}_2$ (sage: R = GF(2))
 - define a "quotient ring," $S = \mathbb{Z}_2 / \langle x^2 + 1 \rangle$ (sage: S = (R[x]).quo(x^2+1))
 - define the set \mathcal{P} (sage: P = [S(1),S(x),S(x+1)])
 - define the operation ⊗ (sage: def op_mul(a,b): return a*b)

When you test identity, use $S(\iota)$ to make sure your guess for ι has the right form.

- (iv) $Q = \{1, x, x + 1\}$, where the operation is multiplication modulo 2 and modulo $x^2 + x + 1$. To set this up, repeat the above, but replace $x^2 + 1$ by $x^2 + x + 1$.
- (v) $\mathcal{F} = \{x, x^2, \sqrt{x}\}$, where the operation is composition of functions. To set this up,
 - define the set \mathcal{F} (sage: F = [x, x^2, sqrt(x)])
 - define the operation ⊗ (sage: def op_compx(a,b): return a(x=b))

To check yourself: (i) satisfies all properties; (ii) sometimes fails inverse, but otherwise satisfies all; (iii) fails closure and inverse; (iv) satisfies all; (v) satisfies *only* identity.

- (b) Look at the results of (i) and (ii). What characteristic was shared by all the sets that satisfied all four properties?
- (c) Try multiplying some of the elements of (iii). What products surprise you *most?* All of them should be somewhat surprising, but two are more surprising than others.

```
algorithm is_closed

inputs

S, a finite set

\otimes, an operation on S

outputs

whether S is closed under \otimes

do

Let result = true

for s \in S

if s t \notin S

Let result = false

return result
```



```
algorithm is_associative

inputs

S, a finite set

\otimes, an operation on S

outputs

whether S is associative under \otimes

do

Let result = true

for s \in S

for t \in S

for u \in S

if (st)u \neq s(tu)

Let result = false

return result
```

Figure 2: Pseudocode for Associative

```
algorithm has identity
  inputs
     S, a finite set
     \otimes, an operation on S
  outputs
     true and the identity of S under \otimes, if it has one
     false otherwise
  do
     Let identity = false
     for \iota \in S
       Let maybe identity = true
        for s \in S
          if \iota s \neq s or s \iota \neq s
             Let maybe identity = false
        if maybe_identity
          return true, i
     return false
```

Figure 3: Pseudocode for Identity

```
algorithm satisfies inverse
  inputs
     \overline{S}, a finite set
     \otimes, an operation on S
     \iota, the identity of S under \otimes
   outputs
     true iff S satisfies the inverse property under \otimes
  do
     for s \in S
        Let has inverse = false
        for t \in S
           if st = \iota
              Let has inverse = true
        if not has inverse
           return false
     return true
```

Figure 4: Pseudocode for Inverse