

INDIVIDUAL ASSIGNMENT 3

MAT 305 FALL 2009

Due date: 5 Dec 2011

In this assignment, you will scour your knowledge of mathematics to come up with an idea for an interactive Sage worksheet (using the interface elements of the `@interact` decorator, as described in the lecture on interactive worksheets) that illustrates the principle of the the concept.

Phase 1: Conception. Due Mon, 21 Nov. Come up with an idea that illustrates a connection between a topic you have studied and a geometric representation. For example, I have illustrated in class the relationship between secant lines and a tangent line, as well as the Riemann approximation of a definite integral. Most mathematical topics can be illustrated quite effectively with some geometry. All you need is a topic, and a *clear* description of how you want the user to interact with the worksheet. It need not be complicated; indeed, “simpler” is usually better — but it should not be trivial, either.

Email your idea to me, to “register” it for yourself, and to get my approval. My approval is contingent partly on whether I think it might be more difficult than you realize, and whether I think the idea is suitable.

Phase 2: Design. Due Mon, 28 Nov. Clarify your idea, and outline an algorithm for the interactive portion. You need to design at least one algorithm for the main routine; you can (and perhaps should) divide and conquer: break the idea into parts, and design algorithms for each part. It is acceptable to meet with me to get help on this part; in fact, I expect most of you will need some assistance in the design.

Phase 3: Implementation. Due Mon, 5 Dec. Implement your algorithm in a Sage worksheet. The code should be documented in such a way that it is clear *who* wrote it, *when*, *what* it is supposed to do, and *how* the user should use it. This documentation can be both text on the worksheet (HTML) and comments in the Python code. (You should probably use both.)

Breakdown of the grade.

- 10% Workable idea, *in time*. -1% for each day late.
- 30% Pseudocode. -2% for each day late.
- 50% Working implementation. -5% for each day late.
- 10% Good documentation.

How will I get ideas?!? You can look for ideas in the following places:

- At

www.math.usm.edu/sage/calcl1.html

you will find some interactive worksheets I designed for Calculus some years ago. They are listed under the heading, “SAGElets”. Some are rather good as a stand-alone toy; a few are general tools, and as such may not make much sense; others, perhaps, should never have seen the light of day. (It was an experiment. I sometimes use them when teaching.)

You can download the worksheets to a computer, then upload them to your Sage account, experiment with them, get ideas, etc.

- At

`wiki.sagemath.org/interact/`

you will find interactive worksheets written by people all over the world, *with source code*. You can't copy these programs, but if you want to modify one, or do a different take on a topic, I will entertain the idea. (If nothing else, some of them might enlighten you — there are some really nice ideas there.)

- Think about some topic in a math class that involves a connection with geometry. It's okay to look in your textbooks and get ideas from pictures.
- If you're really desperate and time grows short, ask me. I have ideas. Maybe they're lame (see the SAGElets) but they're still *ideas*.