

MAT 305: Mathematical Computing

Cython

John Perry

University of Southern Mississippi

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Outline

① Background

② Cython

③ Summary

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② Cython

③ Summary

Mandelbrot Numbers

- Let
 - $c \in \mathbb{C}$
 - $f : \mathbb{C} \longrightarrow \mathbb{C}$ by $f_c(z) = z^2 + c$
- Let $\mu : \mathbb{C} \longrightarrow \mathbb{N}^+$ by

$$\mu(c) = n \iff n \text{ smallest such that } \left| f_c^n(0) \right| > 4$$

In other words, we count how many times we apply $f_{a,b}$ before result has size greater than 4.

Definition

- $\mu(c)$ is the **Mandelbrot number** of c .
- If $\mu(c) = \infty$ then c is in the **Mandelbrot set**.

Examples

Example

$$\mu(1) = 3$$

$$f_1(0) = 0^2 + 1 = 1$$

$$f_1^2(0) = f_1(1) = 1^2 + 1 = 2$$

$$f_1^3(0) = f_1(2) = 2^2 + 1 = 5.$$

Examples

Example

$$\mu(1) = 3$$

$$f_1(0) = 0^2 + 1 = 1$$

$$f_1^2(0) = f_1(1) = 1^2 + 1 = 2$$

$$f_1^3(0) = f_1(2) = 2^2 + 1 = 5.$$

Example

$$\mu(i) = \infty$$

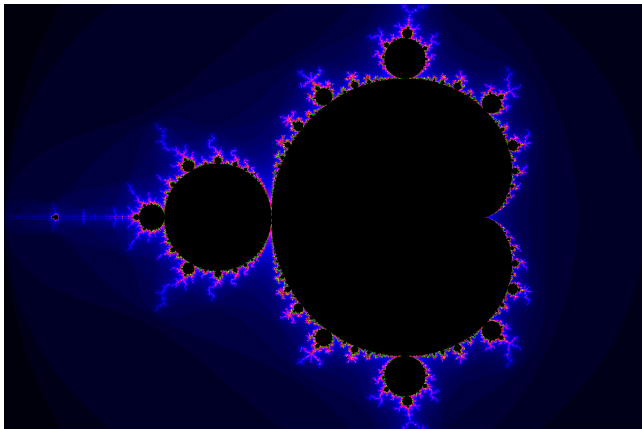
$$f_i(0) = 0^2 + i$$

$$f_i^2(0) = f_i(i) = i^2 + i = -1 + i$$

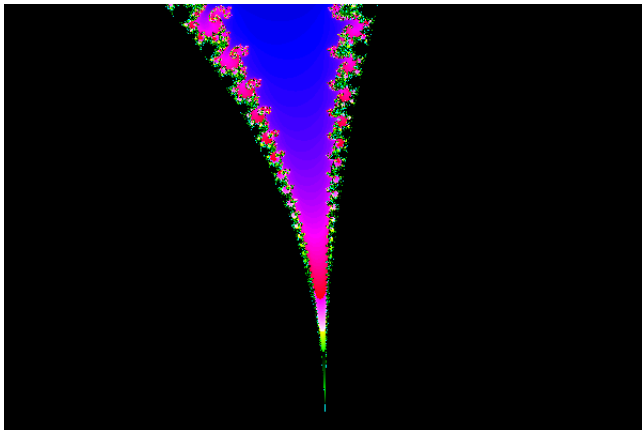
$$f_i^3(0) = f_i(i-1) = (i-1)^2 + i = -i$$

$$f_i^4(0) = f_i(-i) = (-i)^2 + i = -1 + i$$

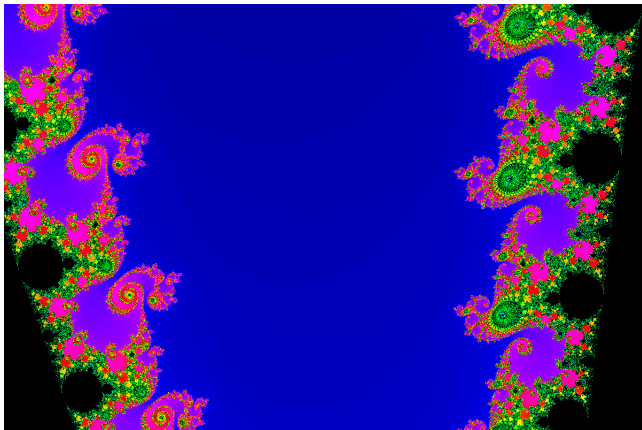
Cool pictures



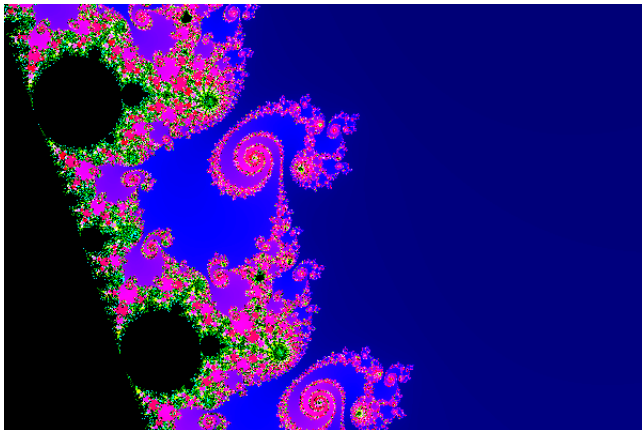
Cool pictures



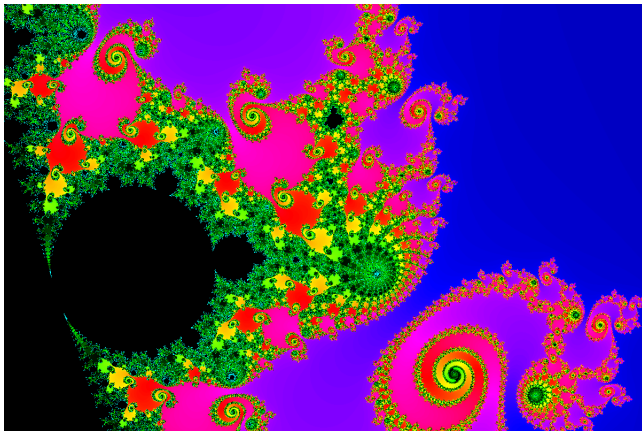
Cool pictures



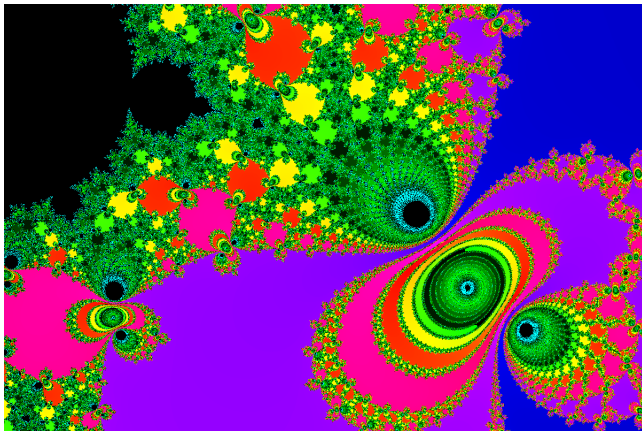
Cool pictures



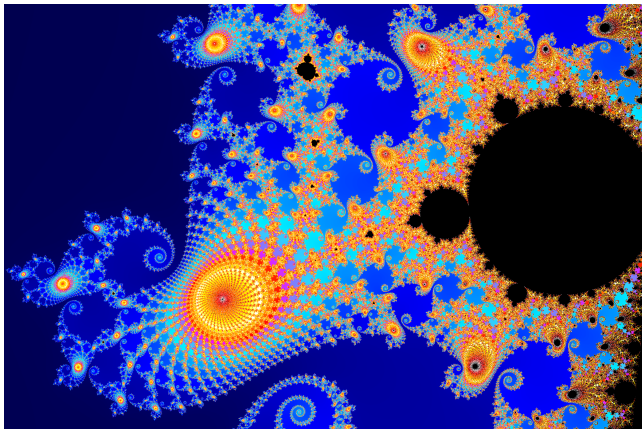
Cool pictures



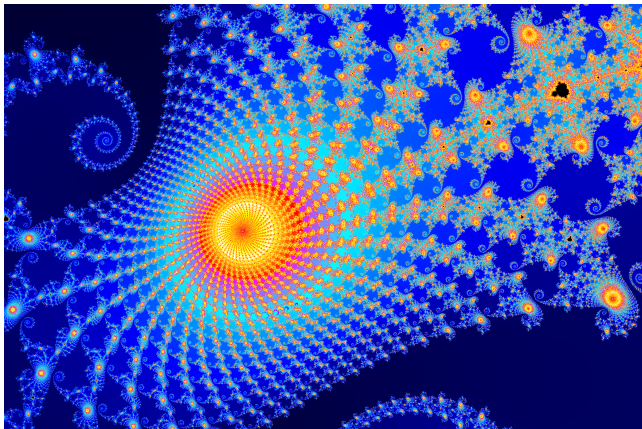
Cool pictures



Cool pictures



Cool pictures



How to do this?

Challenge!

- c not in set if $\lim_{n \rightarrow \infty} \left| f_c^n(0) \right| > 4$.
- We can't check $\lim_{n \rightarrow \infty} \left| f_c^n(0) \right|$ for most c .

How to do this?

Challenge!

- c not in set if $\lim_{n \rightarrow \infty} \left| f_c^n(0) \right| > 4$.
- We can't check $\lim_{n \rightarrow \infty} \left| f_c^n(0) \right|$ for most c .

Workaround

- Let $N \in \mathbb{N}^+$ be “big”.
 - here, “big” can be as small as 100 or even 10.
- If $\mu(c) \geq N$, we “pretend” c in Mandelbrot set.
- Idea of precision: color c according to $\mu(c)$

Pseudocode

algorithm *Mandelbrot Number*

inputs

$$c \in \mathbb{C}$$

$$N \in \mathbb{N}^+$$

outputs

$$\min(\mu(c), N)$$

do

let $z = 0$

let $n = 1$

while $|z| \leq 4$ and $n \leq N$

let $z = z^2 + c$

increment n

return n

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algorithm *Mandelbrot Number*

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$$c \in \mathbb{C}$$

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outputs

$$\min(\mu(c), N)$$

do

let $z = 0$

let $n = 1$

while $|z| \leq 4$ and $n \leq N$

let $z = z^2 + c$

increment n

return n

... of course, a lot more is needed to make a picture

First sage implementation

① Download

Python implementation of Mandelbrot

② Attach (command-line, not worksheet)

```
sage: attach mandelbrot_mat305.py
```

③ Run

```
sage: M, im = mandelbrot(optional_ymin=-1.0)
```

(This step might be a little slow)

④ See

```
sage: im.show()
```

Problem

It's too slow.

We can fix this.

We have the technology.

Better, stronger, faster...

Second sage implementation

① Download

Cython implementation of Mandelbrot

② Attach (command-line, not worksheet)

```
sage: attach mandelbrot_mat305.pyx
```

③ Run

```
sage: M, im = mandelbrot(optional_ymin=-1.0)
```

(This step should be *quite* fast now)

④ See

```
sage: im.show()
```

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Compiled v. Interpreted programming

Recall from textbook:

- in **interpreted software**:
 - computer reads one line of program
 - translates it to machine code
 - executes it, forgets translation
 - repeat as necessary
- in **compiled software**:
 - computer reads entire program
 - translates it to machine code once
 - saves translation to memory or file
 - executes *many* times

Sage v. Python v. Cython

- Sage is built using Python

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- Sage is built using Python
- Python is interpreted
 - facilities for fast, efficient, elegant programming
 - many operations still slow
 - variable's type can change

Sage v. Python v. Cython

- Sage is built using Python
- Python is interpreted
 - facilities for fast, efficient, elegant programming
 - many operations still slow
 - variable's type can change
- Cython is compiled
 - project in development
 - works with most Python constructs
 - not standalone (runs w/in Python interpreter)
 - variable's type can be unchangeable

Type?

A variable's “type” indicates the kind of data it contains

- integers, rounded numbers, strings, ...

Python variables can contain “any data”

Example

```
sage: a = 2
sage: a = 'hello'
sage: a = 3.0**5
```

Type?

*You cannot **use untyped** variables in “strongly typed” languages*

In C, for example,

```
void main() {  
    a = 2;  
}
```

...generates a compiler error:

```
test.c:2: error: 'a' undeclared (first use in  
this function)
```


Type?

*You cannot **abuse typed** variables in “strongly typed” languages*

In C, for example,

```
void main() {  
    int a = 2;  
    a = 'hello';  
}
```

...generates a compiler warning:

```
test.c:3: warning: assignment makes integer from  
pointer without a cast
```

Type?

*You cannot **redefine typed** variables in “strongly typed” languages*

In C, for example,

```
void main() {  
    int a = 2;  
    char *a = "hello";  
}
```

...generates a compiler error:

```
test.c:3: error: conflicting types for 'a'  
test.c:2: error: previous definition of 'a' was  
here
```

Type?

Declaring a variable's type has advantages and disadvantages

Disadvantages

- Can be harder to read or work in *interpreted* languages
- Type often inferred easily or known from context
 - `x = 2.0` seems relatively clear

Advantages

- Type known \implies compiler doesn't have to guess
 - Do you mean $2 \in \mathbb{Z}$, $2 \in \mathbb{Q}$, $2 \in \mathbb{R}$, $2 \in \mathbb{C}$, ...?
- Identifying type at compile time? faster run time!

Cython's approach

- end sage file with `.pyx` (not `.py`)
- declare types of functions, variables *when you want to*
 - can leave some undeclared
 - declare functions w/`cpdef` `<type>` `<name>(...)`
or `cdef` `<type>` `<name>(...)`
(if you don't want to call from Python)
 - declare variables w/`cdef` `<type>` `<name>`

Types available?

- C types
 - int, float, struct
 - pointers: T^* , T^{**} , etc.
 - manage your own memory!
- Python types
 - list, set, tuple, string, dict, ...
- Sage objects
 - somewhat complicated, see me if you need it

Compare

In `mandelbrot.py`

```
def compute_mandelbrot_iterates(xmin, ymin, \
    xsteps, ysteps, max_n, dx, dy):
    M = [[-1 for j in xrange(xsteps)]
          for i in xrange(ysteps)]: ...
```

Compare

In `mandelbrot.pyx`

```
cdef list compute_mandelbrot_iterates(float xmin, \
    float ymin, int xsteps, int ysteps, \
    int max_n, float dx, float dy):
    cdef int i, j, n
    cdef float x, y, x0, y0, xtemp
    cdef list M = [[-1 for j in xrange(xsteps)] \
        for i in xrange(ysteps)]
    for i in xrange(ysteps): ...
```

In the worksheet

You can compile the Sage code in any cell by starting with
`%cython`

Visualizing the improvement

You can see the C source code produced, along with an indication of Python-intensive lines

- command line: `sage -cython -a filename`
- worksheet: after entering cell, click on link labeled, `...spyx.html`

Example: Python

```

20: def compute_mandelbrot_iterates(xmin, ymin, \
21:     xsteps, ysteps, max_n, dx, dy):
22:     r"""
23:     Computes an array ``M`` of integers constituting
24:     the number of iterations before the complex number
25:     at the corresponding location was determined not
26:     to be in the Mandelbrot set.
27:
28:     INPUT::
29:         * ``xmin``, ``ymin`` --
30:           The lower left corner of the part of the complex plane
31:           that we want to graph. The horizontal numbers are real parts;
32:           the vertical numbers are complex parts.
33:         * ``xsteps``, ``ysteps`` --
34:           How many steps to travel the horizontal and vertical directions.
35:         * ``max_n`` --
36:           How many times to apply the iteration before assuming the number
37:           is in the Mandelbrot set.
38:         * ``dx``, ``dy`` --
39:           How far to travel in the horizontal and vertical directions on each step.
40:     OUTPUT::
41:         * ``M`` --
42:           ``M[i][j]`` corresponds to the number of times the iteration was applied
43:           to location ``xmin + i*dx``, ``ymin + j*dy``.
44:     """
45:     M = [[-1 for j in xrange(xsteps)] for i in xrange(ysteps)]
46:     for i in xrange(ysteps):
47:         if i % 50 == 0: print "row", i, "out of", ysteps
48:         for j in xrange(xsteps):
49:             n = 0
50:             x0 = xmin + j * dx
51:             y0 = ymin + i * dy
52:             x = 0.0
53:             y = 0.0
54:             while (x*x + y*y <= 4.0) and n <= max_n:
55:                 xtemp = x*x - y*y + x0
56:                 y = 2.0*x*y + y0
57:                 x = xtemp
58:                 n += 1
59:             M[i][j] = n
60:     return M

```

Example: Cython

```

25: cdef list compute_mandelbrot_iterates(float xmin, float ymin, \
26:   int xsteps, int ysteps, int max_n, float dx, float dy):
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66:             M[i][j] = n
67:     return M

```

...and a lot more, too!

- linking to code written in C, C++, other languages
- extending Python, Sage w/efficient data types, routines
- & more!

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Summary

- Compilation can improve performance of code
- Sage uses Cython to compile code
- Cython can use data types to improve performance